

LLL 8080

Basic Interpreter Program

PART II

By John Dickenson and Jerry Barber

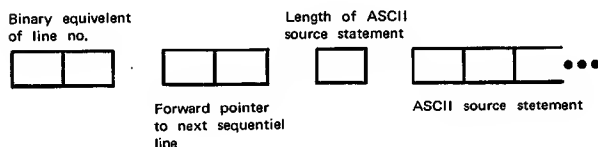
INTRODUCTION

This article is part #2 of a series of four articles covering the LLL 8080 BASIC Interpreter program released to the public domain by Lawrence Livermore Laboratories. This article covers the description of the BASIC Interpreter and includes the assembly listing of the LLL 8080 BASIC Interpreter program.

DESCRIPTION OF BASIC INTERPRETER

Following is a brief description of the BASIC interpreter. Hopefully, with this description, it will not be a major project to modify the BASIC to satisfy the reader's specific needs.

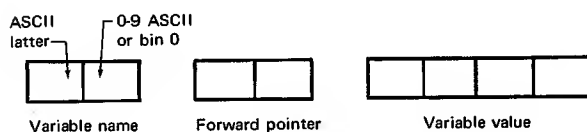
Formats — Source statements are stripped of blanks on input (character strings enclosed in " "s are an exception) and stored as is in memory, using the following format:



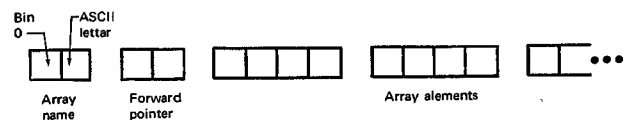
The forward pointer links statements by ascending line numbers. The last line's forward pointer (supposedly an end statement) has value 177777₈ to indicate end of the list.

The symbol table is built up at run time and begins after the most recently entered source statement (the variable STSPAC points to where the symbol table will start). Symbol table entries are shown below:

SCALAR-VARIABLE FORMAT



ARRAY-VARIABLE FORMAT



Subroutines — Following is a list of potentially useful subroutines, with a brief description of each subroutine:

- ALPHA — Value pointed to by H and L is tested to see if it is an ASCII letter.
CY = 1 => Yes
CY = 0 => No
- NUMB — Same as above but tests for a decimal number (ASCII 0-9).
- CHAR2 — Inputs a character from the teletype to a register.
- CHAR5 — Same as above for HSR (High Speed Paper Tape Reader).
- CHK1 — Checks to see if HL are equal to 177777₈ (-1).
CY = 1 => Yes
CY = 0 => No.
- CONV (CVRT) — One of the floating-point routines. Converts floating-point number to a character string. Output is padded to the output buffer.
- COPDH — Copies floating-point number pointed to by D, E to location pointed to by H, L; uses copy.
- COPY — One of the floating-point routines. Copies floating-point value pointed to by A, L to location pointed to by H, C.
- CUB — Converts the integer-character string pointed to by H, L to its binary equivalent. Value returns in D, E registers.
- DCOMP — Double-byte comparison routine. Compares value in CB to the value in ED.

| | | | |
|--------|--|--------|--|
| | Z = 1 => CB = ED | | |
| | CY = 1 => CB > ED | | |
| | CY = 0 => CB < ED. | | |
| DFXL | — One of the floating-point routines. Used to float an unsigned integer H, L point to first of four bytes; integer is right justified in first three bytes. | | |
| EVAL | — Evaluates an expression the first element of which is pointed to by H, L and the length of which is in C. Used to evaluate expressions wherever they are legal in BASIC. C usually contains the length of the source statement line containing the expression. | | |
| FINPT | — One of the floating-point routines. Converts character string to floating-point number. The variable HLINP contains a pointer to the character string, and the variable CREG contains the length of line containing character string. Mode = 0 => data comes from teletype (i.e., only delimiters are g's). Mode = 1 => data comes from source statements. | | |
| FIX | — Fixes a floating-point number. DE points to number to be fixed. Error code 13 is given if number is too big to fix. | | |
| FSYM | — Finds symbols in symbol table. BC contains symbol. Returns with HL pointing to symbol value. CY = 1 => symbol was found. CY = 0 and a scalar => symbol not found, but inserted and initialized to 0. CY = 0 and an array => not found, no action taken: HL are meaningless. | | |
| LADD | — Floating-point add routine. | | |
| LSUB | — Floating-point subtract routine. | | |
| LOIU | — Floating-point divide routine. | | |
| LMUL | — Floating-point multiply routine. | | |
| LMCM | — One of the floating-point routines. Compares two floating-point values, HL Point to first floating-point values and HB point to second floating-point value. z = 1 => Equality Cy=1 => first < second (Note: compares absolute only, does not reference mantissa sign.) | | |
| MCHK | — Waits for flag from port 3. Proper mask is sent in register B. | | |
| MEMFUL | — Checks to see if memory is full. HL point to location of memory to be checked. Memory is considered full if it is within 50 ₁₀ locations of the current value of stack pointer. | | |
| MULT | — Multiplies two two-byte binary numbers. HL point to last byte of four bytes. First two contain first number. Last two contain second number. Answer returns in BCDE. | | |
| | | NSRCH | — Routine to locate source line in memory passed binary value of line number in DE. Returns address of line in HL, CY=1 => not found. |
| | | OUTR | — Used by CONV (CURT) to pad output to output buffer. |
| | | PAD | — Pads characters to output buffer. A contains character; B contains number of pads. |
| | | SYMSRT | — Checks a character string to see if it is a BASIC symbol. HL contains address pointing to 1st character of symbol, C contains length of line that contains symbol. A contains type of symbol sought. 0=command 1=keyword z=operator or delimiter 3=function Returns with 377 ₈ in a register if nothing found. Otherwise A contains symbol number in appropriate KDAT table. Thus, for symbol type 2, if a 4 is returned, the symbol found was the fourth one (starting with 0) in table KDAT3 (KDAT concatenated with 2 and 1 or A). CIS is updated, but HL is not. |
| | | TTYIW | — Inputs a line from teletype. Stores starting address at location pointed to by HL. Line edits. Returns length of line in A register (maximum line length is 72 characters). |
| | | VALUE | — Called with HL pointing to A variable, constant, or function; C contains line length, returns with DE pointing to floating-point value. HL, C are updated. |
| | | VAR | — Called with HL pointing to character string, C has line length. Determines if character string is a variable. If so, returns with CY=1, DE pointing to value (subscripts of arrays are evaluated, etc.). HL, C updated. If not, a variable returns CY=0, HL, C untouched. |
| | | WRIT | — Dumps contents of output buffer to teletype. Uses entry WRIT1 with D register equal to one to suppress CR/LF. |
| | | ZROL | — Part of floating-point subroutines. Writes a floating-point zero, starting at location pointed to by HL. |

The preceding list contains those subroutines most likely to be used by someone modifying BASIC. If you plan on using one of the routines, you should examine it and its comments carefully.

Variables — Following is a list of interpreter variables, with a description of each variable:

MEMST — Assembly time variable. Contains the first available RAM location. This is where active variables start.

MEMEND — Assembly time variable. Contains the last available location in RAM.

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| SEND | — Has value 6, used with RST instruction to print characters via ODT. |
| OBUFF | — Output buffer, the first location contains the number of characters in the buffer + 1. |
| IBUF | — Input buffer, occupies same area as OBUFF. |
| STLINE | — Points to first source line to be executed. If no source, contains 177777 ₈ . |
| NLINE, NL2, NL4, NL6 | — Contain address, binary-equivalent line number, forward pointer, and length of next input line. |
| KLINE, KL2, KL4, KL6 | — Same as above, but used by a subroutine that inserts lines in sequential order (insert). |
| PLINE, PL2, PL4, PL6 | — Subroutine insert to order statements sequentially. |
| KASE, LEN | — Temporary storage for command mode routines. |
| MULT1, MULT2 | — Used to store binary values to be multiplied. |
| SBSAV | — Temporary storage for call-statement processor. |
| STSPAC | — Next available location in memory, symbol table starts here at run time. |
| LPNT | — Pointer to the current line at run time. |
| CPNT | — Pointer to current character in current line at run time. |
| KFPNT | — Point to next sequential line at run time. |
| FREG1, FREG2 | — Two floating-point registers. |
| HLINP, CREG | — Temporary storage for HL and C registers for routine INP. |
| NXTSP | — Pointer to next available space of memory for symbol table. |
| GREG | — General register, in and out instructions are stored here and executed for get and put functions. |
| MODE | — Indicates to INP routine whether input data comes from source or teletype. |
| MESCR | — Temporary storage for call-statement processor. Points to next available space |

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| | |
|-------|---|
| | after symbol table. Area after the symbol table is used to store intermediate results of expressions or constants passed to user subroutines. |
| VARAD | — Temporary storage space for input-statement processor. |
| VEND | — Assembly time variable. Indicates end of interpreter variable-storage area and where FWAM pointer is to go. |
| FWAM | — First word of available memory pointer. This is where user source programs go. |

Some of the above variables occupy the same area of memory. This is because some variables are used only in the command mode and others only at runtime. To conserve space, they share the same memory locations.

New BASIC Statements — To add additional statements to the BASIC, use the following procedure. First, insert the statement keyword in the data tables for subroutine SYMSRT. Then, insert the starting address of the statement processor in the interpreter JUMP table. Finally, the statement processor itself must be inserted.

The keyword must be entered in the table KDAT2. The first byte must be the keyword length and the next bytes hold the ASCII-coded keyword. The table must end with A 377₈. If the keyword is the Nth entry in the table, on return from SYMSRT, the A register will hold N-1 if the keyword is found.

The starting address of the statement processor must be inserted into table JTBL. The order of keywords in KDAT2 must correspond with statement processor addresses in JTBL since, on return from SYMSRT, the A register times two is used as offset in JTBL to determine processor address.

The statement processor must be placed somewhere in memory. Generally, the first thing done in the statement processors is to load the pointer to the statement (LHLD CPNT) and increment past the keyword (since HL is not updated by SYMSRT). On entry, C contains the number of characters in the line minus those checked by SYMSRT. The end of the processor should be a "JMPIEND" instruction.

New Functions — New functions must be added to SYSSRT Data Table KDAT4 in the same manner as for key words. The function itself must be placed in subroutine "VALUE." Presently, the only function in VALUE is GET.

Message Lines — The following description tells how to incorporate messages into BASIC output routines. Currently, to output a message to the teletype, the user executes an LXI H,ODATA, then a call to FORMK where K is an integer indicating which message is wanted (i.e., K=z indicates "TURN ON PUNCH"). FORM pads the message into the output buffer. Then A "CALL WRIT" writes the contents of the buffer.

Suppose the message "POTATO BASIC" is to be added. Preceding the form 9 instruction, we will insert "FOR10: INR L." At the end of the ODATA table, we

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add "DB ODAT8 and 377Q." And, after message ODAT 7, we add ODAT8 DB *12. "POTATO BASIC." Now, the following program segment:

LXI H,ODATA
CALL FOR10
CALL WRIT.

0080 MACPI ASSEMBLER, VER 2.1 ERRORS = 0

BAS80 - BASIC INTERPRETER FOR INTEL 8080 MICRO-PR

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THIS FILE CONTAINS THE EDIT AND EXECUTION PORTION
OF THE BASIC INTERPRETER. TEMPS ASSIGNED TO EXEC
WITH THE COMPANION FILE CONTAINING THE FLOATING
POINT ROUTINES.

I/O IS ACCOMPLISHED WITH A TTY AND A HIGH SPEED
PAPER TAPE READER. TTY I/O IS DONE THROUGH
OUT ROUTINES. PAPER TAPE INPUT IS HANDLED
MANUALLY.

DEFINITION LINKAGES FROM FLT PNT PACKAGE TO I/O ROUTINES

OFFA C3 73 19
OFFB C3 08 10
OFFD C3 08 10

DEFINITION ADDRESSES OF ACTIVE VARIABLES

MEMST EQU 204000
ENDM EQU 204001
SEMP EQU 204002
BUFF EQU MEMST+1
STLINE EQU MEMST+110
NL EQU MEMST+1150
NL4 EQU MEMST+1170
NL6 EQU MEMST+1210
NL4 EQU MEMST+1240
NL2 EQU MEMST+1360
PL2 EQU MEMST+1370
SSAV EQU MEMST+1400
PL6 EQU MEMST+1430
KAST EQU MEMST+1440
L1 EQU MEMST+1441
MULT2 EQU MEMST+1442
MULT4 EQU MEMST+1443
MULT8 EQU MEMST+1444
PLINE EQU MEMST+1445
STAR EQU MEMST+1446
ZRD EQU MEMST+1447
LPM EQU MEMST+1448
KLEN EQU MEMST+1449
CPNT EQU MEMST+1450
PREG2 EQU MEMST+1451
LAD EQU MEMST+1452
LHUL EQU MEMST+1453
LHCH EQU MEMST+1454
L1 EQU MEMST+1455
GREG EQU MEMST+1456
FREG EQU MEMST+1457
SCR EQU MEMST+1458
CMOV EQU MEMST+1459
MOOF EQU MEMST+1460
FINPT EQU MEMST+1461
PTVAL EQU MEMST+1462
MQR EQU MEMST+1463
MCHK EQU MEMST+1464
CHAR2 EQU MEMST+1465
MEMOR EQU MEMST+2100
VARAO EQU MEMST+2101
VNAME EQU MEMST+2102
VLOC EQU MEMST+2103
FIPT EQU MEMST+2104
MSTAC EQU MEMST+2105
STAC EQU MEMST+2106
TOPNS EQU MEMST+2107
BUTNS EQU MEMST+2108
VENO EQU MEMST+2109

DEFINITION FWA MEMI AND START OF SUBTABLE

11A: AD 21
11B: FF
11C: SUBS
11D: SC4EM

MAIN ROUTINE--HANDLES ALL USER INPUT

1000: ORG 100000
1001: LXI H,0BUFF
1002: MVI M,STLINE
1003: MVI M,STLINE
1004: MVI M,STLINE
1005: INR M
1006: INR M
1007: INR M
1008: INR M
1009: INR M
1010: INR M
1011: INR M
1012: INR M
1013: INR M
1014: INR M
1015: INR M
1016: INR M
1017: INR M
1018: INR M
1019: INR M
1020: INR M
1021: INR M
1022: INR M
1023: INR M
1024: INR M
1025: INR M
1026: INR M
1027: INR M
1028: INR M
1029: INR M
1030: INR M
1031: INR M
1032: INR M
1033: INR M
1034: INR M
1035: INR M
1036: INR M
1037: INR M
1038: INR M
1039: INR M
1040: INR M
1041: INR M
1042: INR M
1043: INR M
1044: INR M
1045: INR M
1046: INR M
1047: INR M
1048: INR M
1049: INR M
1050: INR M
1051: INR M
1052: INR M
1053: INR M
1054: INR M
1055: INR M
1056: INR M
1057: INR M
1058: INR M
1059: INR M
1060: INR M
1061: INR M
1062: INR M

will cause "POTATO BASIC" to be output to the teletype.

SEE MICROCOMPUTER SOFTWARE DEPOSITORY PROGRAM INDEX FOR COPIES OF THIS PROGRAM

Routine to input from MSR
Routine to handle all source line input
Routines to check new line for source stmt
Routines to store pointers into mem array
Routine to check new line for source stmt
Routine to check new line for source stmt
Routine to check new line for source stmt

```

ROUTINE TO RESPOND WITH 'WHAT?' FOR UNIDENTIFIED
COMMAND.
WHAT:  LXI  H,QUATA          ;GET OUTPUT BUFFER ADDR
        CALL FORM1          ;DUMP IT
        CALL WRIT           ;JUMP TO KCSTART.
        JMP  MIA

ROUTINE TO PUNCH PAPER TAPE OF SOURCE.
TAPF:  PUSH  PSW
        CALL  H,QUATA          ;GET OUTPUT BUFFER ADDR
        CALL FORM2          ;DUMP IN TURN ON PUNCH
        CALL WRIT           ;SET UP TO CLMP LEADER
        MOV  A,0
        POP  B
        PUSH B,1000
        CALL 0
        CALL WRIT           ;PAD 100 D'S
        POP  B
        CALL LIST           ;GO DL STANDARD LIST
        CALL PAD SW
        CALL WRIT           ;GO PAD AND DUMP TRAILE
        POP  PSW
        RET

```

```

ROUTINE TO LIST TO TTY THE SOURCE LISTS.
ALSO USED TO DUMP TAPE
ALLWAYS THE USER TO INPUT FIRST LINE UP
ON FIRST AND LAST LINES.
LIST:  LHLD  STR1:F          ;CHECK FOR NO SOURCE
        CALL CHK1          ;NO RESTART
        JCL  MIA           ;SET UP IT START LOOKIN
        LXI  M,1777770
        SHLD KLIN
        DCB  L,R
        CNZ  ROUNJ         ;GO FIND FIRST LINE
        LHLD PLIN         ;STORE IT AWAY
        INX  H
        MOV  M,M
        INX  H
        MOV  M,M
        INX  H
        CALL FORM          ;GO PAD LINE
        CALL WRIT          ;GO DUMP IN TTY
        POP  B
        CALL CLIN         ;CHECK FOR LAST LINE
        XCHG
        CALL DCOMP
        P 2
        MOV  M,0
        MOV  M,0
        CALL INTT
        JMP  LSI1

```

```

THIS ROUTINE CHECKS PORT 2 FOR A CNTRL/S CHARACTER
IF ONE IS FOUND THEN EXECUTION IS TO BE INTERRUPTED
CONTROL IS PASSED TO MIA
QUIT:  INX  J
        RAR  R
        RAR  R
        INX  H
        CALL C2:J
        CPI  MIA
        RAR  R
        JMP  MIA

```

```

ROUTINES NUMB AND ALPHA CHECK IN CONTENTS OF MEMORY
LOCATION *C* CONTAIN ASCII NUMERIC OR ALPHABETIC
CHARACTER. *RETURN CY=1 IF YES, CY=0 IF NO.
NUMB:  PUSH  H
        MVI  B,2600
        MVI  C,2770
        CMP  B
        MVI  H,0
        JNC  BAC
        RAR  R
        RET
ALPHA: PUSH  H
        MVI  B,3010
        MVI  C,3300
        CMP  B
        MVI  H,0
        JNC  A
        RAR  R
        JMP  MIA

```

```

ROUTINE TO CONVERT ASCII NUMERIC CHAR. STRING TO
EQUIVALENT BINARY NUMBER. RETURNS EQUIVALENT IN
H. REG. B. C. LINE PASSED IN REG. A. LENGTH
RETURNED POINTING TO LAST NUMERIC CHAR. LENGTH
OF CHAR STRING RETURNED IN REG. A.
CVB:   PUSH  H
        CALL LENGTH         ;GET LENGTH OF STRING
        PUSH  PSW
        MOV  H,0
        CPI  0
        JZ  CVB2
        JZ  YES--GO TO CVB2
        SET UP TEMP VAR KASE
        SAVE LENGTH IN KASE
        SET UP TO MULT. BY
        DEC 10
        MOV  A,M
        SHLD MULTI
        LXI  H,0
        SHLD MULTI2
        CALL MULT2*1
        MOV  A,M
        SHLD 2600
        ADD  U+A
        MOV  A,0
        ADC  E+A
        MOV  E,A
        INX  H
        XTHL
        MOV  M,0
        INR  M
        MOV  H,F
        PUSH H
        LXI  H,LE'
        DCR  L
        DCR  L
        JZ  CVB1
        MOV  H
        JNZ  CVR1
        POP  PSW
        POP  B
        LXI  H,LE'
        LXI  C,M
        POP  B
        RET

```

```

ROUTINE TO EVALUATE LENGTH OF ASCII NUMERIC
CHAR. STRING. PASSED ADDR OF FIRST CHAR IN HL REG.
RETURNS LENGTH IN REG. A.
LENGTH: PUSH  B
        PUSH  H
        MVI  R3,0
        CALL NUMB
        CALL LLE2
        INX  H
        DCR  B
        JZ  NLE2
        MOV  NLE2
        MOV  A,R1
        JNZ  A+1
        POP  PSW
        RET

```

```

ROUTINE TO LOCATE SOURCE LINE IN MEM. PASSED BIN VALUE
OF LINE NUMBER IN UP (LOW,HIGH) REG. RETURNS ADDRESS OF
SOURCE LINE IN HL REGS. (HIGH,LOW), CY SET-> NOT FOUND.
NSRCH: LHLD  STR1:F
        LHLD CHK1
        MOVC H,M
        MOV  H,M
        MOV  C,M
        CALL DCOMP
        MOV  H,M
        MOV  M,M
        MOV  M,M
        MOV  M,M

```

```

129C 6F          MOV  L,A
129D C3 BB 12   FOUNO: JMP  L2
12A0 2B        DCA  H
12A1 0A        ORA  A
12A2 E9        RET

ROUTINE TO COMPARE CONTENTS OF HL TO 1777770.
RETURNS CY=1 IF YES; CY=0 IF NO.
CHK1:  PUSH  B
        PUSH  H
        MVI  B,0
        MVI  C,1
        DCR  B
        POP  H
        POP  B

ROUTINE TO PAD OUTPUT BUFFER WITH CONTENTS OF REG A.
REG B CONTAINS NUMBER OF CHAR TO PAD.
PAD:   PUSH  B
        PUSH  H
        LXI  B,UBJFF
        MOV  C,L
        MOV  L,M
        MVI  A,73
        CMP  P2
        JNZ  P1
        MOV  L,C
        MOV  L,C
        CALL WRIT
        INR  M
        MOV  M,0
        OCR  D
        INR  P1
        MOV  A,D
        MOV  B,L
        MOV  L,B
        MOV  M,B
        POP  P
        POP  B
        RET

```

```

ROUTINE TO DUMP OUTPUT BUFFER TO TTY.
WRIT:  MVI  Q,0
WRIT1: PUSH  PSW
        PUSH  H
        LXI  H,UBUFF
        MOV  C,M
        DCR  C
        JZ  W2
        INR  L
        MOV  A,M
        RST  VIA OOT
        INR  L
        MOV  M,1
        MOV  M,0
        MOV  M,1
        MOV  M,0
        RST  VIA OOT
        MOV  M,1
        MOV  M,0
        POP  PSW
        RET

```

```

ROUTINE TO LOCATE COMMANDS, KEY WORDS, OPERATORS,
AND FUNCTIONS. *C* LENGTH CONTAINS ADDR OF FIRST CHAR. *
REG. C CONTAINS LENGTH OF LINE. RETURNS SYMBOL NUMBER
IF FOUND IN REG. A. 3770 IN A IF NOT FOUND.
ON ENTRY REG. A CONTAINS TYPE OF ENTRY SOUGHT:
0 FOR COMMAND
1 FOR KEYWORD
2 FOR OPERATOR AND DELIMITER
3 FOR FUNCTION
SYMSRT: PUSH  Q
        PUSH  H
        MOV  H,0
        MOV  M,C
        LXI  H,LEN
        MOV  M,C
        LXI  H,QUATA
        MOV  L,A
        ADD  L,A
        MOV  M,L
        MOV  M,C
        INR  L
        MOV  B,M
        MOV  C,M
        AND  L
        MOV  M,D
        POP  PSW
        PUSH  H
        LXI  H,LE'
        MOV  M,C
        MOV  H,M
        MOV  A,M
        INR  A
        MOV  E,A
        INR  A
        MOV  S3
        POP  B
        MOV  A,C
        AND  L
        MOV  D,H
        POP  B
        PUSH  H
        LXI  H,LE'
        MOV  M,C
        MOV  H,M
        MOV  A,M
        INR  A
        MOV  E,A
        INR  A
        MOV  S3
        LXI  H,LE'
        MOV  A,E
        MOV  E,M
        DCR  F
        POP  H
        POP  B
        POP  D
        RET

```

```

*****
THE CUDF FROM HERE TO THE NEXT LINE OF **S MUST BE ON UN
134B 4F          DR  KOAT1 AND 3770
134C 84          DB  KOAT2 AND 3770
134D 0B          DB  KOAT3 AND 3770
134E 0C          DB  KOAT1 AND 3770
134F 03 05 01   KOAT1: DB  31250,3250,3100
1350 03 0C 03   DR  31250,3100,3250
1351 03 03 03   DR  31250,3100,3250
1352 03 0A 01   DR  31250,3100,3250
1353 03 05 04   DR  31250,3100,3250
1354 03 02 04   DR  31250,3100,3250
1355 03 04 01   DR  31250,3100,3250
1356 03 04 01   DR  31250,3100,3250
1357 03 03 01   DR  31250,3100,3250
1358 03 03 01   DR  31250,3100,3250
1359 03 03 01   DR  31250,3100,3250
135A 03 03 01   DR  31250,3100,3250
135B 03 03 01   DR  31250,3100,3250
135C 03 03 01   DR  31250,3100,3250
135D 03 03 01   DR  31250,3100,3250
135E 03 03 01   DR  31250,3100,3250
135F 03 03 01   DR  31250,3100,3250
1360 03 03 01   DR  31250,3100,3250
1361 03 03 01   DR  31250,3100,3250
1362 03 03 01   DR  31250,3100,3250
1363 03 03 01   DR  31250,3100,3250
1364 03 03 01   DR  31250,3100,3250
1365 03 03 01   DR  31250,3100,3250
1366 03 03 01   DR  31250,3100,3250
1367 03 03 01   DR  31250,3100,3250
1368 03 03 01   DR  31250,3100,3250
1369 03 03 01   DR  31250,3100,3250
136A 03 03 01   DR  31250,3100,3250
136B 03 03 01   DR  31250,3100,3250
136C 03 03 01   DR  31250,3100,3250
136D 03 03 01   DR  31250,3100,3250
136E 03 03 01   DR  31250,3100,3250
136F 03 03 01   DR  31250,3100,3250
1370 03 03 01   DR  31250,3100,3250
1371 03 03 01   DR  31250,3100,3250
1372 03 03 01   DR  31250,3100,3250
1373 03 03 01   DR  31250,3100,3250
1374 03 03 01   DR  31250,3100,3250
1375 03 03 01   DR  31250,3100,3250
1376 03 03 01   DR  31250,3100,3250
1377 03 03 01   DR  31250,3100,3250
1378 03 03 01   DR  31250,3100,3250
1379 03 03 01   DR  31250,3100,3250
137A 03 03 01   DR  31250,3100,3250
137B 03 03 01   DR  31250,3100,3250
137C 03 03 01   DR  31250,3100,3250
137D 03 03 01   DR  31250,3100,3250
137E 03 03 01   DR  31250,3100,3250
137F 03 03 01   DR  31250,3100,3250
1380 03 03 01   DR  31250,3100,3250

```

SOFTWARE SECTION

MICROCOMPUTER DEVELOPMENT SOFTWARE

1396 CF DB 10* IR 2000
1397 D2 DB 4* N* DR 2000 :NEXT
1398 04 CE DB 1* IR 2000
1399 08 DB 1* IR 2000
139C D4 DB 1* IR 2000
139D FF DB 3770
...
145A 64 DB DDAT1 AND 3770
145B 6A DB DDAT2 AND 3770
145C 78 DB DDAT3 AND 3770
145D 81 DB DDAT4 AND 3770
145E 88 DB DDAT5 AND 3770
...
149A 01 DB DDAT6 AND 3770
149B 02 DB DDAT7 AND 3770
149C 03 DB DDAT8 AND 3770
149D 04 DB DDAT9 AND 3770
149E 05 DB DDAT10 AND 3770

146E 4E 20 4F 4E
1470 20 50 55 4E
1476 08 0B 0A 45
1478 52 52 4F 52
...
1580 C9
1581 C9
1582 C9
1583 C9
1584 C9
1585 C9
1586 C9
1587 C9
1588 C9
1589 C9
1590 C9
1591 C9
1592 C9
1593 C9
1594 C9
1595 C9
1596 C9
1597 C9
1598 C9
1599 C9
1600 C9

SOFTWARE SECTION

MICROCOMPUTER DEVELOPMENT SOFTWARE

17ED E5 PUSH H, FREG1 ;SAVE REG H,L
17EE 21 H, FREG1
17F1 CD A8 1T CALL XCHG ;COPY IT
17F5 E1 POP COPDH ;RESTORE H,L
17F6 CD 15 19 CALL FIX ;FIX IT
17FA 13 INX D ;GET LOWEST BYTE TO
17FB 13 INX D ;REG U
17FC 13 INX D ;EOL?
17FD 07 MOV D,A ;EOL?
17FE 07 MOV D,A ;EOL?
1800 CA 22 1A JZ ERB ;CHECK FOR J
1801 CA A9 JZ ERB ;CHECK FOR J
1805 BE 22 1A JZ ERB ;CHECK FOR J
1806 0D OVR H ;BUMP PNTR'S
1807 E2 PUSH H ;BUMP PNTR'S
1808 01 TT 21 LXT B, GREG ;STORE PROGRAM SEGMENT
1809 01 TT 1B LXT H, INST ;IN RAM START AT GREG
1810 01 TT 05 LXT H, INST ;ADD. OF INST'S
1811 01 TT 05 LXT H, INST ;NUMB. OF BYTES
1812 01 TT 05 LXT H, INST ;GET BYTE
1813 01 TT 05 LXT H, INST ;STORE IN RAM
1814 01 TT 05 LXT H, INST ;BUMP PNTR'S, OVR CNT
1815 01 TT 05 LXT H, INST ;STORE PORT #
1816 01 TT 05 LXT H, INST ;IN RAM
1817 01 TT 05 LXT H, INST ;JMP - TRANSFER
1818 01 TT 05 LXT H, INST ;SET UP FUR FLDAT
1819 01 TT 05 LXT H, INST ;STORE AWAY INPUT
1820 01 TT 05 LXT H, INST ;ZFG OUT HIGHER BYTES
1821 01 TT 05 LXT H, INST ;BUT CHAR. ODESN'T NATT
1822 01 TT 05 LXT H, INST ;FLOAD IT
1823 01 TT 05 LXT H, INST ;FIX D,E RESTORE C,H,L
1824 01 TT 05 LXT H, INST ;RAM INSTRUCTIONS
1825 01 TT 05 LXT H, INST ;NUMBER
1826 01 TT 05 LXT H, INST ;DEC. PNT.?
1827 01 TT 05 LXT H, INST ;MDOE=L, IE. INPUT FROM
1828 01 TT 05 LXT H, INST ;READ CONSTANT TO GREG
1829 01 TT 05 LXT H, INST ;IF ERROR THEN CY=1
1830 01 TT 05 LXT H, INST ;PNTS. TO CONSTANT
1831 01 TT 05 LXT H, INST ;THIS ROUTINE READS A CONSTANT INLG GREG FROM ASCII
1832 01 TT 05 LXT H, INST ;CHARACTERS POINTED TO BY H AND
1833 01 TT 05 LXT H, INST ;ENTER WITH A=0 => DATA FROM TTY
1834 01 TT 05 LXT H, INST ;ENTER WITH A=1 => DATA FROM SOURCE
1835 01 TT 05 LXT H, INST ;RETURN WITH CY=1 = ERROR IN CONVERSION
1836 01 TT 05 LXT H, INST ;OKUN: STA NODE ;SAVE NODE FOR ROUT. IN
1837 01 TT 05 LXT H, INST ;SHLD HLINP ;SAVE HL FOR ROUT. INP
1838 01 TT 05 LXT H, INST ;MOV A,REG ;SAVE C FOR ROUT. INP
1839 01 TT 05 LXT H, INST ;LXI H,GREG ;WHERE VALUE WILL GO
1840 01 TT 05 LXT H, INST ;CALL FINT AND 3770 ;SET UP AND CALL FINPT
1841 01 TT 05 LXT H, INST ;LHD HLINP ;RESTORE H,L AND C
1842 01 TT 05 LXT H, INST ;RET C,A ;DENE
1843 01 TT 05 LXT H, INST ;VAR DECIDES WHETHER A TOKEN IS
1844 01 TT 05 LXT H, INST ;A VARIABLE IF LHM=1 AND
1845 01 TT 05 LXT H, INST ;ADDRESS IS COMPUTED, AND
1846 01 TT 05 LXT H, INST ;EVALUATED ETC. RETURNS WITH DE
1847 01 TT 05 LXT H, INST ;PNTING
1848 01 TT 05 LXT H, INST ;TO VAR. IF UNCHANGED
1849 01 TT 05 LXT H, INST ;A,B DESTROYED
1850 01 TT 05 LXT H, INST ;IF NOT A VARIABLE, CY=D
1851 01 TT 05 LXT H, INST ;H,L,C ARE LEFT UNCHANGED
1852 01 TT 05 LXT H, INST ;VAR: CALL ALPHA ;1ST CHAR A LETTER?
1853 01 TT 05 LXT H, INST ;DNC ;BUMP PNTR'S
1854 01 TT 05 LXT H, INST ;INX C ;NDRE TO LINE
1855 01 TT 05 LXT H, INST ;PUSH B ;SAVE B,EOL
1856 01 TT 05 LXT H, INST ;OCX B,D ;GET FUR CALL TO FSYN
1857 01 TT 05 LXT H, INST ;MOV B,H ;GET SINGLE LETTER
1858 01 TT 05 LXT H, INST ;INX B ;VAR TO LETTER?
1859 01 TT 05 LXT H, INST ;JZ SCALR ;2ND A LETTER?
1860 01 TT 05 LXT H, INST ;JMP ALPHA ;NO FUR SU GOOD
1861 01 TT 05 LXT H, INST ;JNC SFG ;SAVE C
1862 01 TT 05 LXT H, INST ;PUSH B ;CHECK FOR DELIMITER
1863 01 TT 05 LXT H, INST ;CALL SVNSRT ;RESTORE C
1864 01 TT 05 LXT H, INST ;POP D ;FOUND?
1865 01 TT 05 LXT H, INST ;JZ SC1 ;YES
1866 01 TT 05 LXT H, INST ;INX C ;NOT A VAR.
1867 01 TT 05 LXT H, INST ;ORA A ;BACK UP PNTR'S
1868 01 TT 05 LXT H, INST ;JZ SFG ;CY=D AND RET
1869 01 TT 05 LXT H, INST ;CALL ARCK ;TEST FUR NUMBER
1870 01 TT 05 LXT H, INST ;JZ SFG ;MAYBE AN ARRAY
1871 01 TT 05 LXT H, INST ;INX H ;IT'S A SCALAR
1872 01 TT 05 LXT H, INST ;JZ SFG ;BUMP PNTR'S
1873 01 TT 05 LXT H, INST ;JZ SLOA ;EOL
1874 01 TT 05 LXT H, INST ;MOV B,A ;SAVE C FOR SVNSRT
1875 01 TT 05 LXT H, INST ;CALL SVNSRT ;TEST FOR LEGAL
1876 01 TT 05 LXT H, INST ;INR A ;DELIMITA FCND?
1877 01 TT 05 LXT H, INST ;JZ SLOA ;NOV. ERRDR
1878 01 TT 05 LXT H, INST ;MOV B,H ;SAVE BACK
1879 01 TT 05 LXT H, INST ;INX B ;GET VAR. INTD
1880 01 TT 05 LXT H, INST ;JZ SFG ;B.C FOR FSYN
1881 01 TT 05 LXT H, INST ;CALL XCHG ;SAVE H,L IN D,E
1882 01 TT 05 LXT H, INST ;POP B ;BUMP PNTR TO VALUE
1883 01 TT 05 LXT H, INST ;CALL XCHG ;RESTORE H,L PNTR TO DE
1884 01 TT 05 LXT H, INST ;POP B ;GET C REG BACK
1885 01 TT 05 LXT H, INST ;RET ;SET CY,RET
1886 01 TT 05 LXT H, INST ;ARCK: MOV A,255D ;ARRAY CHECK, GET CHARAC
1887 01 TT 05 LXT H, INST ;CPI ARYES ;IS IT I?
1888 01 TT 05 LXT H, INST ;JZ ARYES ;YES, IT'S AN ARRAY
1889 01 TT 05 LXT H, INST ;PUSH B ;NO-CHECK FOR LEGAL DELI
1890 01 TT 05 LXT H, INST ;CALL SVNSRT ;SAVE C
1891 01 TT 05 LXT H, INST ;POP A ;RESTORE C
1892 01 TT 05 LXT H, INST ;INR A ;DELIMITA FCND?
1893 01 TT 05 LXT H, INST ;JZ ARYES ;1. CHAK. SCALAR VAR.
1894 01 TT 05 LXT H, INST ;DCX H,M ;YES-WE HAVE ARRAY
1895 01 TT 05 LXT H, INST ;MOV A,H ;GET VAR.
1896 01 TT 05 LXT H, INST ;INX P ;SAVE VAR.
1897 01 TT 05 LXT H, INST ;PUSH C ;BUMP PNTR'S
1898 01 TT 05 LXT H, INST ;CALL EVAL ;EVALUATE SUBSCRIPT
1899 01 TT 05 LXT H, INST ;PUSH H ;SAVE REG H,L
1900 01 TT 05 LXT H, INST ;CALL XCHG ;COPY IT
1901 01 TT 05 LXT H, INST ;POP H ;RESTORE H,L
1902 01 TT 05 LXT H, INST ;CALL MWI ;FIX VALUE
1903 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1904 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1905 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1906 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1907 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1908 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1909 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1910 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1911 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1912 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1913 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1914 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1915 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1916 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1917 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1918 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1919 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1920 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1921 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1922 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1923 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1924 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1925 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1926 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1927 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1928 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1929 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1930 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1931 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1932 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1933 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1934 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1935 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1936 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1937 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1938 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1939 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1940 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1941 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1942 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1943 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1944 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1945 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1946 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1947 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1948 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1949 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1950 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1951 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1952 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1953 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1954 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1955 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1956 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1957 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1958 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1959 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1960 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1961 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1962 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1963 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1964 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1965 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1966 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1967 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1968 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1969 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1970 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1971 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1972 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1973 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1974 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1975 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1976 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1977 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1978 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1979 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1980 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1981 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1982 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1983 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1984 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1985 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1986 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1987 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1988 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1989 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1990 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1991 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1992 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1993 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1994 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1995 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1996 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1997 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1998 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
1999 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J
2000 01 TT 05 LXT H, INST ;JZ ERB ;CHECK FOR J


```
LA02 1A DAX D ;AND PLACE ON STACK
LA03 1A MOV L,A
LA04 13 INX D
LA05 13 LDX D
LA06 13 INX H,A
LA07 63 THL ;2 BYTES TO H,L
LA08 0F CMC ;EXCHANGE, RESTORES H,L
LA09 02 1A JNC AGA ;ANOTHER PASS?
LA10 03 1A CALL VALUE ;GET 2ND VALUE
LA11 19 0A A+C ;CHECK FOR END OF LINE
LA12 03 1A ORA ;IF SD => WELL FORMED
LA13 23 JZ WFOR ;SAVE C
LA14 05 2T 1A WFOR ;ELSE CALL SYMSRT TU
LA15 03 1A PUSH A,2 ;CHECK FOR EXP. DEL.
LA16 03 1A CALL SYMSRT ;RECOVER
LA17 03 1A ORA ;YES, WELL FORMED
LA18 0A 2T 1A JNC WFOR ;ILL-FORMED EXP.
LA19 03 1A JZ WFOR ;SAVE C, AND H,L
LA20 03 1A JZ WFOR ;COPY 2ND VALUE TO
LA21 03 1A JZ WFOR ;FROM STACK TO FREG1
LA22 03 1A JZ WFOR ;INTD FREG1+2
LA23 03 1A JZ WFOR ;AND NEXT 2 BYTES
LA24 03 1A JZ WFOR ;FROM STACK TO FREG1
LA25 03 1A JZ WFOR ;GET OPERATION
LA26 03 1A JZ WFOR ;IF UNDISTURBED, A IS DESTROYED
LA27 03 1A JZ WFOR ;IF A IS DESTROYED, A IS RESTORED
LA28 03 1A JZ WFOR ;IF A IS RESTORED, A IS DESTROYED
```

THIS ROUTINE PERFORMS BINARY OPERATIONS ON OPERANDS IN REGISTER A. THE RESULT IS SPECIFIED BY A REGISTER AS FOLLOWS:

A=D => FREG1 * FREG2
A=1 => FREG1 / FREG2
A=2 => FREG1 + FREG2
A=3 => FREG1 - FREG2

IN CASE OF ARITHMETIC ERROR A MESSAGE IS SENT TO USER. IF A CONTAINS ILLEGAL OPERATION REQUEST ERROR IS SENT TO (ERROR B) AND RUN (THE INTERPRETER) IS ABORTED.

```
LA38 C5 BINIMP: B ;SAVE REG'S
LA39 E5 PUSH L,H ;SET UP PTRN'S TO
LA40 06 80 MVI B,FREG1 ;FREG'S AND SCR AREA
LA41 0E 66 MVI C,SCR AND 37TQ ;AND OPERATION
LA42 03 1A JZ ;
LA43 03 1A JZ ;
LA44 03 1A JZ ;
LA45 03 1A JZ ;
LA46 03 1A JZ ;
LA47 03 1A JZ ;
LA48 03 1A JZ ;
LA49 03 1A JZ ;
LA50 03 1A JZ ;
LA51 03 1A JZ ;
LA52 03 1A JZ ;
LA53 03 1A JZ ;
LA54 03 1A JZ ;
LA55 03 1A JZ ;
LA56 03 1A JZ ;
LA57 03 1A JZ ;
LA58 03 1A JZ ;
LA59 03 1A JZ ;
LA60 03 1A JZ ;
LA61 03 1A JZ ;
LA62 03 1A JZ ;
LA63 03 1A JZ ;
LA64 03 1A JZ ;
LA65 03 1A JZ ;
LA66 03 1A JZ ;
LA67 03 1A JZ ;
LA68 03 1A JZ ;
LA69 03 1A JZ ;
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LA83 03 1A JZ ;
LA84 03 1A JZ ;
LA85 03 1A JZ ;
LA86 03 1A JZ ;
LA87 03 1A JZ ;
LA88 03 1A JZ ;
LA89 03 1A JZ ;
LA90 03 1A JZ ;
LA91 03 1A JZ ;
LA92 03 1A JZ ;
```

```
LA95 2A 58 21 PRT: LHL CPNT ;PRINT PROCESSOR
LA96 23 INX H ;INCR. PAST KEYWORD
LA97 23 INX H ;INCR. PAST KEYWORD
LA98 03 1A JZ ;
LA99 03 1A JZ ;
LA00 03 1A JZ ;
LA01 03 1A JZ ;
LA02 03 1A JZ ;
LA03 03 1A JZ ;
LA04 03 1A JZ ;
LA05 03 1A JZ ;
LA06 03 1A JZ ;
LA07 03 1A JZ ;
LA08 03 1A JZ ;
LA09 03 1A JZ ;
LA10 03 1A JZ ;
LA11 03 1A JZ ;
LA12 03 1A JZ ;
LA13 03 1A JZ ;
LA14 03 1A JZ ;
LA15 03 1A JZ ;
LA16 03 1A JZ ;
LA17 03 1A JZ ;
LA18 03 1A JZ ;
LA19 03 1A JZ ;
LA20 03 1A JZ ;
LA21 03 1A JZ ;
LA22 03 1A JZ ;
LA23 03 1A JZ ;
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LA40 03 1A JZ ;
LA41 03 1A JZ ;
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LA45 03 1A JZ ;
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LA83 03 1A JZ ;
LA84 03 1A JZ ;
LA85 03 1A JZ ;
LA86 03 1A JZ ;
LA87 03 1A JZ ;
LA88 03 1A JZ ;
LA89 03 1A JZ ;
LA90 03 1A JZ ;
LA91 03 1A JZ ;
LA92 03 1A JZ ;
```

```
16 01 12 MVI D,1 ;SUPPRESS CR/LF
16 02 12 CALL D90 ;WRITE
16 03 12 CALL D91 ;WRITE
16 04 12 CALL D92 ;WRITE
16 05 12 CALL D93 ;WRITE
16 06 12 CALL D94 ;WRITE
16 07 12 CALL D95 ;WRITE
16 08 12 CALL D96 ;WRITE
16 09 12 CALL D97 ;WRITE
16 10 12 CALL D98 ;WRITE
16 11 12 CALL D99 ;WRITE
16 12 12 CALL D100 ;WRITE
16 13 12 CALL D101 ;WRITE
16 14 12 CALL D102 ;WRITE
16 15 12 CALL D103 ;WRITE
16 16 12 CALL D104 ;WRITE
16 17 12 CALL D105 ;WRITE
16 18 12 CALL D106 ;WRITE
16 19 12 CALL D107 ;WRITE
16 20 12 CALL D108 ;WRITE
16 21 12 CALL D109 ;WRITE
16 22 12 CALL D110 ;WRITE
16 23 12 CALL D111 ;WRITE
16 24 12 CALL D112 ;WRITE
16 25 12 CALL D113 ;WRITE
16 26 12 CALL D114 ;WRITE
16 27 12 CALL D115 ;WRITE
16 28 12 CALL D116 ;WRITE
16 29 12 CALL D117 ;WRITE
16 30 12 CALL D118 ;WRITE
16 31 12 CALL D119 ;WRITE
16 32 12 CALL D120 ;WRITE
16 33 12 CALL D121 ;WRITE
16 34 12 CALL D122 ;WRITE
16 35 12 CALL D123 ;WRITE
16 36 12 CALL D124 ;WRITE
16 37 12 CALL D125 ;WRITE
16 38 12 CALL D126 ;WRITE
16 39 12 CALL D127 ;WRITE
16 40 12 CALL D128 ;WRITE
16 41 12 CALL D129 ;WRITE
16 42 12 CALL D130 ;WRITE
16 43 12 CALL D131 ;WRITE
16 44 12 CALL D132 ;WRITE
16 45 12 CALL D133 ;WRITE
16 46 12 CALL D134 ;WRITE
16 47 12 CALL D135 ;WRITE
16 48 12 CALL D136 ;WRITE
16 49 12 CALL D137 ;WRITE
16 50 12 CALL D138 ;WRITE
16 51 12 CALL D139 ;WRITE
16 52 12 CALL D140 ;WRITE
16 53 12 CALL D141 ;WRITE
16 54 12 CALL D142 ;WRITE
16 55 12 CALL D143 ;WRITE
16 56 12 CALL D144 ;WRITE
16 57 12 CALL D145 ;WRITE
16 58 12 CALL D146 ;WRITE
16 59 12 CALL D147 ;WRITE
16 60 12 CALL D148 ;WRITE
16 61 12 CALL D149 ;WRITE
16 62 12 CALL D150 ;WRITE
16 63 12 CALL D151 ;WRITE
16 64 12 CALL D152 ;WRITE
16 65 12 CALL D153 ;WRITE
16 66 12 CALL D154 ;WRITE
16 67 12 CALL D155 ;WRITE
16 68 12 CALL D156 ;WRITE
16 69 12 CALL D157 ;WRITE
16 70 12 CALL D158 ;WRITE
16 71 12 CALL D159 ;WRITE
16 72 12 CALL D160 ;WRITE
16 73 12 CALL D161 ;WRITE
16 74 12 CALL D162 ;WRITE
16 75 12 CALL D163 ;WRITE
16 76 12 CALL D164 ;WRITE
16 77 12 CALL D165 ;WRITE
16 78 12 CALL D166 ;WRITE
16 79 12 CALL D167 ;WRITE
16 80 12 CALL D168 ;WRITE
16 81 12 CALL D169 ;WRITE
16 82 12 CALL D170 ;WRITE
16 83 12 CALL D171 ;WRITE
16 84 12 CALL D172 ;WRITE
16 85 12 CALL D173 ;WRITE
16 86 12 CALL D174 ;WRITE
16 87 12 CALL D175 ;WRITE
16 88 12 CALL D176 ;WRITE
16 89 12 CALL D177 ;WRITE
16 90 12 CALL D178 ;WRITE
16 91 12 CALL D179 ;WRITE
16 92 12 CALL D180 ;WRITE
16 93 12 CALL D181 ;WRITE
16 94 12 CALL D182 ;WRITE
16 95 12 CALL D183 ;WRITE
16 96 12 CALL D184 ;WRITE
16 97 12 CALL D185 ;WRITE
16 98 12 CALL D186 ;WRITE
16 99 12 CALL D187 ;WRITE
16 100 12 CALL D188 ;WRITE
```

THIS ROUTINE TRANSFERS THE FLOATING POINT VALUES OF AN ASCII STRING OF CONSTANTS TO THE REGISTER. THE SPECIFIED BY AN ASCII STRING OF VARIABLES. THE PRINTER AND LINE CNT OF VAR. STR. IN HL C. PRINTER AND LINE CNT OF CONST. STRING ARE IN DE,B. ON RETURN:

Z=0 AND CY=0 ALL UK NEEU MAKE CONSTANTS
Z=1 AND CY=1 ERROR IN CONVERSION

ALL POINTERS AND LINE CNT'S ARE RETURNED UPDATED

```
1892 79 STOKV: MOV A,C ;GET V-STRING CNT
1893 79 DCR A ;GET PER EOL
1894 79 JZ STOKX ;IF DONE, CY=0 => ALL UK
1895 79 MOV A,H ;GET CHAR.
1896 79 CPI #0 ;IS IT A ?
1897 79 JNZ STOKV ;IF 5 NOT A ?
1898 79 DCR A ;COMMA, BUMP PTRN'S
1899 79 JZ STOKV ;POSSIBLE ERROR IF EOL
1900 79 MOV A,B ;GET PER EOL LENGTH
1901 79 CPI #0 ;IN CASE IT'S EOL
1902 79 JZ STOKV ;IF CY=1 => NEED MORE
1903 79 DCR A ;GET CHAR.
1904 79 CPI #0 ;IF UR 2000
1905 79 JNZ STOKV ;IF 5 NOT A ?
1906 79 DCR A ;COMMA, BUMP PTRN'S
1907 79 JZ STOKV ;POSSIBLE ERROR IF EOL
1908 79 MOV A,B ;GET PER EOL LENGTH
1909 79 CPI #0 ;IN CASE IT'S EOL
1910 79 JZ STOKV ;IF CY=1 => NEED MORE
1911 79 DCR A ;GET CHAR.
1912 79 CPI #0 ;IF UR 2000
1913 79 JNZ STOKV ;IF 5 NOT A ?
1914 79 DCR A ;COMMA, BUMP PTRN'S
1915 79 JZ STOKV ;POSSIBLE ERROR IF EOL
1916 79 MOV A,B ;GET PER EOL LENGTH
1917 79 CPI #0 ;IN CASE IT'S EOL
1918 79 JZ STOKV ;IF CY=1 => NEED MORE
1919 79 DCR A ;GET CHAR.
1920 79 CPI #0 ;IF UR 2000
1921 79 JNZ STOKV ;IF 5 NOT A ?
1922 79 DCR A ;COMMA, BUMP PTRN'S
1923 79 JZ STOKV ;POSSIBLE ERROR IF EOL
1924 79 MOV A,B ;GET PER EOL LENGTH
1925 79 CPI #0 ;IN CASE IT'S EOL
1926 79 JZ STOKV ;IF CY=1 => NEED MORE
1927 79 DCR A ;GET CHAR.
1928 79 CPI #0 ;IF UR 2000
1929 79 JNZ STOKV ;IF 5 NOT A ?
1930 79 DCR A ;COMMA, BUMP PTRN'S
1931 79 JZ STOKV ;POSSIBLE ERROR IF EOL
1932 79 MOV A,B ;GET PER EOL LENGTH
1933 79 CPI #0 ;IN CASE IT'S EOL
1934 79 JZ STOKV ;IF CY=1 => NEED MORE
1935 79 DCR A ;GET CHAR.
1936 79 CPI #0 ;IF UR 2000
1937 79 JNZ STOKV ;IF 5 NOT A ?
1938 79 DCR A ;COMMA, BUMP PTRN'S
1939 79 JZ STOKV ;POSSIBLE ERROR IF EOL
1940 79 MOV A,B ;GET PER EOL LENGTH
1941 79 CPI #0 ;IN CASE IT'S EOL
1942 79 JZ STOKV ;IF CY=1 => NEED MORE
1943 79 DCR A ;GET CHAR.
1944 79 CPI #0 ;IF UR 2000
1945 79 JNZ STOKV ;IF 5 NOT A ?
1946 79 DCR A ;COMMA, BUMP PTRN'S
1947 79 JZ STOKV ;POSSIBLE ERROR IF EOL
1948 79 MOV A,B ;GET PER EOL LENGTH
1949 79 CPI #0 ;IN CASE IT'S EOL
1950 79 JZ STOKV ;IF CY=1 => NEED MORE
1951 79 DCR A ;GET CHAR.
1952 79 CPI #0 ;IF UR 2000
1953 79 JNZ STOKV ;IF 5 NOT A ?
1954 79 DCR A ;COMMA, BUMP PTRN'S
1955 79 JZ STOKV ;POSSIBLE ERROR IF EOL
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1992 79 CPI #0 ;IF UR 2000
1993 79 JNZ STOKV ;IF 5 NOT A ?
1994 79 DCR A ;COMMA, BUMP PTRN'S
1995 79 JZ STOKV ;POSSIBLE ERROR IF EOL
1996 79 MOV A,B ;GET PER EOL LENGTH
1997 79 CPI #0 ;IN CASE IT'S EOL
1998 79 JZ STOKV ;IF CY=1 => NEED MORE
1999 79 DCR A ;GET CHAR.
2000 79 CPI #0 ;IF UR 2000
```

```
1800 2A 58 21 LET: LHL CPNT ;GET PTRN.
1801 23 INX H ;INCR. PAST KEYWORD
1802 23 INX H ;INCR. PAST KEYWORD
1803 23 INX H ;INCR. PAST KEYWORD
1804 23 INX H ;INCR. PAST KEYWORD
1805 23 INX H ;INCR. PAST KEYWORD
1806 23 INX H ;INCR. PAST KEYWORD
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1809 23 INX H ;INCR. PAST KEYWORD
1810 23 INX H ;INCR. PAST KEYWORD
1811 23 INX H ;INCR. PAST KEYWORD
1812 23 INX H ;INCR. PAST KEYWORD
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1822 23 INX H ;INCR. PAST KEYWORD
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2000 23 INX H ;INCR. PAST KEYWORD
```



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LEBD FF 96 CP1 TOPNS ANO 377G ;NEED ONLY CCHPARE PAGE
LEBF CA 0B 1F ;FUR'S NEXTEC TOO DEEPL
LECC 2B 8C 21 NSTOK: ;SAVE NEST SP
LECD 2A 8C 21 ;GET INDEX NAME
LECE 18 8C 21 ;SAVE
LECF 18 8C 21 ;UPDATE NEST SP
LECG 18 8C 21 ;SAVE IT
LECH 22 9A 21 ;RESTURE GLD SP
LECI 2A 8E 21 ;ALL DONE
LECL 3C 8C 18 ;FLATING PNT ONE
LECS 8D 00 00 01 FINE:
; NEXT STATTMENT PROCSSOR
; NEXT:
; FIX PNTR'S
; LETTER?
; NUMBER?
; INDRROR
; YES, GET IT
; YES, GET IT
; SHOULD BE ECL
; GET SP
; SAVE IT
; GLT NEST SP
; COMPARE WITH BOTTON
; NEXT BEFORE FOR
; GET LAST INDEX
; COMPARE TC CURRENT
; NESTING ERROR
; ALL OK, PESTURE OLD SP
; MASK
; INAK UUT TOP 2 BITS
; FIND SYMBOL
; ADDRESS TO D,E
; COPY STEP TO FREGI
; PNT TO CHARACTERISTIC
; GET IT
; GET LOGN
; ROTATE IT INTO CAPRY
; IMPLEMENT IT
; MAKE SURE A,B
; ROTATE TO LSR
; BUMP BY ONE
; SAVE IT, ITS = IF - S
; PNT TO VARIABLE PNTR
; GET IT TO DE
; SAVE DATA BLOCK PNTR.
; COPY VARIABLE VALUE TO
; SAVE VARIABLE LOCATION
; SET UP TO ADD
; AND DU TO
; COPY TO VARIABLE
; AND TO FREGI FOR CONPA
; PNT TO LIMIT
; COPY TO FPEG2
; SAVE DATA BLOCK PNTR
; COMPARE
; COMPARE WITH STEP TYPE
; GET DATA BLCK PNTR.
; YES => LOOP DONE
; LOOP NOT DONE
; PNT TO TRANSFER ADD.
; GET IT TO N,L
; POP NEST STACK
; CONTINUE
; ** EXPECTED NOTE: NO
; FOR INDICES I
; BAD SYNTAX NEAR *TO* O
; IN FOR STATEMENT
; FOR'S NESTED TOO DEEPL
; **NEXT* EXECUTED BEFORE
; NESTING ERROR, *FOR*-
; HAD INDEX IN FOR-NEXT
    
```

NO PROGRAM ERRORS

SYNSUL TABLE

| | | | | | | | |
|--------|------|-------|------|-------|------|-------|------|
| * 01 | 0007 | ADDD | 1A56 | ADFLD | 1812 | AFUND | 190F |
| A | 1AD2 | ALPHA | 1223 | AR | 1614 | ARCK | 18B9 |
| AGA | 18CD | ASH | 1489 | ARND | 0130 | BAC | 1644 |
| BINDP | 1A3B | BMPTR | 1489 | BND1 | 1540 | BND2 | 15A3 |
| BND3 | 15A6 | BUTNS | 21AA | BNDU | 1540 | BURT | 1890 |
| CNARS | 0208 | CUS | 105A | CHK1 | 12A3 | CHK2 | 18F7 |
| CLSUB | 10CC | CUNT | 1778 | CONV | 0F55 | CUPD1 | 1987 |
| CURPH | 1748 | CVR2 | 146B | CVS | 184 | CVS2 | 17A |
| DFXL | 0FDC | DIM | 1023 | OLV | 00D2 | OCGMP | 0FF1 |
| DDL | 9EC | EOK | 19FA | OLAV | 1991 | ODLOP | 1726 |
| ENTRY | 1671 | ERR | 149E | ER10 | 1C78 | ER11 | 1C9D |
| ER16 | 1F95 | ERR1 | 149E | ER18 | 1F88 | ER17 | 18E8 |
| ER20 | 1A22 | ERR2 | 149E | ERLN | 15DE | ERRET | 18C6 |
| ERRB | 149E | FALSE | 1D12 | EVAL | 19C7 | ERR1 | 18E8 |
| ERUR | 149E | FONE | 1ED2 | FEKST | 1E8D | FILLD | 1F68 |
| FCUJMP | 1023 | FDAT | 192D | FERN | 1F0D | FHUL1 | 0A87 |
| FIX | 191B | FONE | 1ED2 | FOR | 1DE7 | FOR10 | 1441 |
| FND5B | 10BE | FORN2 | 1435 | FORN | 1449 | FORN1 | 1441 |
| FORN1 | 1440 | FORN3 | 1449 | FORN5 | 1449 | FURN6 | 144F |
| FORN2 | 1444 | FORN4 | 1443 | FORN9 | 1442 | FOUND | 12A0 |
| FORN3 | 1444 | FORN5 | 1443 | FREG1 | 2150 | FOUN | 1932 |
| FORN4 | 1444 | FREG1 | 2150 | GREY | 1666 | GOOD | 1932 |
| FORN5 | 1444 | GOT1 | 1700 | GRN | 2177 | GOENT | 1824 |
| FORN6 | 1444 | H | 1709 | H | 1866 | ICP1 | 16D5 |
| FORN7 | 1444 | IAGA | 1C8D | IBUF | 21D1 | ICP2 | 16D5 |
| FORN8 | 1444 | IFR7 | 1C7D | ICP8 | 15F8 | IUDNE | 19B3 |
| FORN9 | 1444 | INER | 1973 | INPER | 1850 | ILOOP | 168C |
| FORN10 | 1444 | ISRIA | 10A2 | ISR1 | 1168 | INPK | 18B9 |
| FORN11 | 1444 | ISRT4 | 10D7 | ISRT1 | 10BD | ISRT2 | 10C4 |
| FORN12 | 1444 | ISRT5 | 110F | ISRT6 | 110F | ISRT7 | 10C4 |
| FORN13 | 1444 | KDAT1 | 134F | KDAT2 | 1364 | KDAT3 | 139E |
| FORN14 | 1444 | KDAT2 | 134F | KDAT3 | 1364 | KLNE | 2152 |
| FORN15 | 1444 | KDAT3 | 134F | KL4 | 215B | L2 | 1288 |
| FORN16 | 1444 | LOIV | 0005 | LEN | 15AE | LNGT | 1288 |
| FORN17 | 1444 | LST1 | 11EA | LIST | 1101 | LMCH | 0F09 |
| FORN18 | 1444 | LOK | 10ED | LPNT | 2152 | LSUB | 0F09 |
| FORN19 | 1444 | M | 10D3 | MIA | 10D0 | MIA | 10D7 |
| FORN20 | 1444 | M3 | 101F | M4 | 102F | M4A | 1047 |
| FORN21 | 1444 | NDBC | 1A9D | MEMEN | 1930 | NODE | 21B5 |
| FORN22 | 1444 | NEGR | 187F | MULT | 0F68 | NUL1 | 2162 |
| FORN23 | 1444 | NUR | 187F | NUL2 | 0F68 | NUL3 | 2162 |
| FORN24 | 1444 | NPER | 147E | N4 | 2140 | N4 | 214F |
| FORN25 | 1444 | NEL1 | 1275 | NEL2 | 1284 | NLINE | 2148 |
| FORN26 | 1444 | NHIN | 1930 | NHAT | 1638 | NOLVM | 1644 |
| FORN27 | 1444 | NSRCH | 1288 | NSTOK | 1EC2 | NUNB | 2100 |
| FORN28 | 1444 | NXTON | 1F74 | NATSP | 2159 | ODAT7 | 1440 |
| FORN29 | 1444 | ODAT1 | 1488 | ODAT2 | 1491 | OKS | 1847 |
| FORN30 | 1444 | ODAT2 | 1488 | ODAT3 | 1491 | OKS | 1847 |
| FORN31 | 1444 | ODAT3 | 1488 | ODAT4 | 1491 | OKS | 1847 |
| FORN32 | 1444 | ODAT4 | 1488 | ODAT5 | 1491 | OKS | 1847 |
| FORN33 | 1444 | ODAT5 | 1488 | ODAT6 | 1491 | OKS | 1847 |
| FORN34 | 1444 | ODAT6 | 1488 | ODAT7 | 1491 | OKS | 1847 |
| FORN35 | 1444 | ODAT7 | 1488 | ODAT8 | 1491 | OKS | 1847 |
| FORN36 | 1444 | ODAT8 | 1488 | ODAT9 | 1491 | OKS | 1847 |
| FORN37 | 1444 | ODAT9 | 1488 | QND | 1825 | OUTR | 1788 |

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P1 12B8
P2 12C2
P3 12D6
P4 12E0
P5 12F4
P6 1308
P7 1322
P8 1336
P9 1350
P10 1364
P11 1378
P12 1392
P13 1406
P14 1420
P15 1434
P16 1448
P17 1462
P18 1476
P19 1490
P20 1504
P21 1518
P22 1532
P23 1546
P24 1560
P25 1574
P26 1588
P27 1602
P28 1616
P29 1630
P30 1644
P31 1658
P32 1672
P33 1686
P34 1700
P35 1714
P36 1728
P37 1742
P38 1756
P39 1770
P40 1784
P41 1798
P42 1812
P43 1826
P44 1840
P45 1854
P46 1868
P47 1882
P48 1896
P49 1910
P50 1924
P51 1938
P52 1952
P53 1966
P54 1980
P55 1994
P56 2008
P57 2022
P58 2036
P59 2050
P60 2064
P61 2078
P62 2092
P63 2106
P64 2120
P65 2134
P66 2148
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